

What I need to know by the end of this unit:

- How Stephen Wiltshire use perspective to create depth in drawings
- How to shade to combine texture and tone to make drawings of buildings look realistic
- How to use a viewfinder to select and record visual details
- How to drawing using one- and two-point perspective
- How to combine perspective, tone and texture to produce a landscape drawing
- How to annotate artwork using art vocabulary

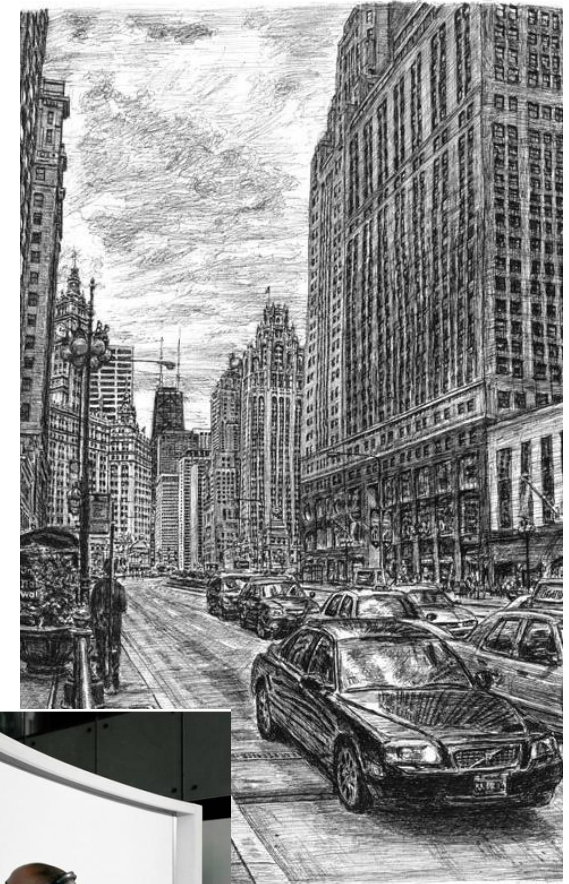
Vocabulary Focus:

Vanishing point - The spot on the horizon where the vanishing lines appear to meet.

Horizon line - The line that shows the viewer's eye level and where the sky meets the ground.

Perspective – perspective creates the illusion of depth and space

One- point perspective shows an object from the side with 1 vanishing point



How does Stephen Wiltshire show perspective in his drawings?